

# SUGGESTED EQUIPMENT LIST

(Winter)

The equipment listed below is included as a guide to help you prepare for a yurt trip. Dressing in layers is the best choice for outdoor activities. As you get warm you can take off layers, and as you cool down during breaks, you can put them back on. Feel free to photocopy this equipment list and pass on to all members of the party.

## FOOD AND DRINK:

- Enough for the duration of your stay
- Water or stove to melt snow (boil for 5 minutes)

## PERSONAL:

- sleeping bag / fitted sheet for bunk
- pillow - inflatable saves space
- backpack
- sunglasses
- headlamp or small flashlight
- matches in a waterproof container
- lighter and fire starter
- basic first aid kit
- high energy trail snacks
- emergency whistle
- large water bottle
- Idaho City Area Yurt and Trail System map
- specific yurt guide and location map
- compass
- small knife
- toothbrush and paste
- underwear
- long underwear
- wool socks
- gloves/mittens (polar fleece/waterproof)
- polar fleece or jacket
- synthetic or wool long sleeve shirt
- wool, polar fleece, or synthetic long pants
- polar fleece, synthetic or wool hat
- windproof/waterproof shell jacket and hood
- windproof/waterproof shell pants
- knee-high gaiters
- slippers or booties
- personal medications
- watch
- avalanche safety equipment
  - beacon
  - probe
  - avalanche shovel (used to create test pits, dig emergency shelters, or remove snow from around your vehicle)
- toilet paper
- sunscreen (Lotion and Lip)
- plastic tarp to serve as an emergency shelter

## OPTIONAL:

- pair of off-trail Nordic Skis or snowshoes
- set of ski poles
- wax for skis and scraper
- Nordic ski boots or insulated pack boots
- binoculars
- day or belt pack
- slippers
- extra flashlight batteries and bulb
- small cooler for ice
- books (reading, coloring)

## GROUP:

- Park N' Ski Permit** (Nov 15 thru April 30)
- yurt door lock combination**
- 1 screw-in, one pound propane canisters for each day of your stay
- paper towels

- 7.5 minute quadrangle map
- Boise National Forest map